	December				January				Fabruary				March				April				May				June			
	49	50	51	52	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
Research																												
Deciding on the place(room) for project																												
Deciding on the story of the visuals(detailed description)																												
Sketch/storyboard of visuals																												
Creating a prototype																												
Learning softwares for the visuals (Aftereffects, Madmapper etc)																												
Finding the equipment(projector etc.)																												
Start to work in the project room																												
-Doing masking to the objects/surfaces																												
-Checking the outcome/fixing																												
Final test/fixing																												
Setting up(hiding) the camera/s, projector/s																												
Final project, documanting																												
Editing the video, putting online																												
Presenting in final jury																												