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VA 401
Draft: Project Proposal

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Project Definition:

I will be doing a project on visualizing the dreams of people. The dreams of three people will be studied and recreated according to their description with 3d modeling and the viewer is expected to experience the dreams as an episode with the virtual reality technology.

Goals and Objectives

Goals;

- To experience the third person's dream in self-oriented personal way
- To interpret one's dream in a scientifically correct form and to support it with the visuals and sound effects
- To experience subject's dream in a different platform
- To build a bridge between words and visuals
- To make the viewer feel as he is inside the world

Objectives

- To learn 3d modeling and unity
- To adapt the dream into a new form of reality
- To add the virtual reality experience
- To learn different techniques in order to differentiate dreams from another
- To be able to interpret the dreams in a psychological way

Target Audience

People who are interfered with audiovisual techniques, virtual reality and dreams

Background information

My first intention was to create a "Visual Dream Generator" where you may choose the signifiers of your dreams, place them into a room to share what you have seen. It was to simplify the dreams and remove the brick between text and visuals. When we describe our dreams, we use words to express the seen which eventually creates complications.

To reach this goal, instead of creating a generator, I have decided to take a closer look into visualizing the dreams and I have decided to study the peoples' dreams and see if it is possible to create an environment where the viewer may experience the imaginary world of others. It is interesting to feel as a part of the other peoples' subconscious and to actually discover, not experience in the eyes of the subject and be able to move and see, create a new understanding of the scene. To make this possible, I want to select three people and try to conceptualize and visualize in the way they see it, to create a platform where you can seek for clues, discover the dreams and experience being a part of it. With the help of 3d modeling, my goal is to create a dreamy world and then, to use virtual reality experience to enhance the feeling of exploring.