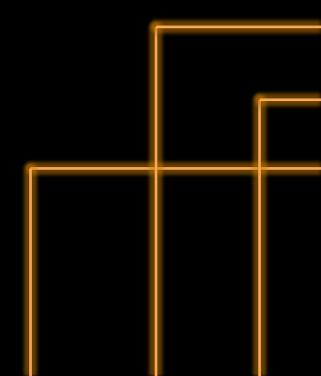


WHAT IS VIDEO/PROJECTION MAPPING

Projection is a projection technology used to turn objects into a display surface for video projection. These objects may be complex industrial landscapes, irregular shapes or just basic objects like sofa, etc.

By using specialized softwares, a two or three dimensional objects are spatially mapped on the virtual program which mimics the real environment it is to be projected on. The software can interact with a projector to fit any desired image onto the surface of that object.



OUTDOOR VIDEO MAPPING

https://www.behance.net/gallery/Coca-Cola-Video-mapping/3785988



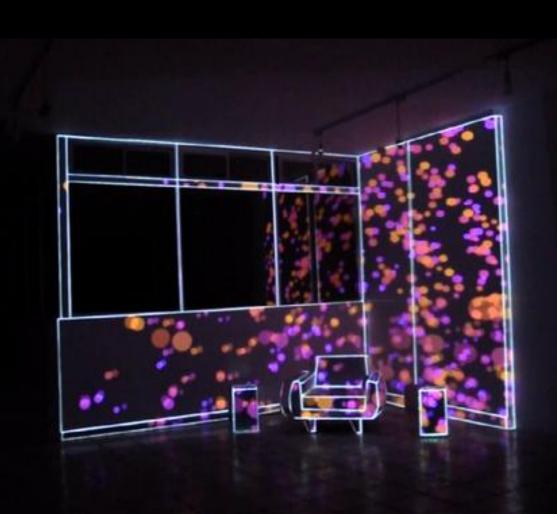
'Lets get crazy', 2012, Poland

BASICLY METHODS

- Choose the object that will be masked on
- Create the visuals that will be projected
- 'MASKING' the visuals on the objects
 - using opacity templates to mask the exact shapes and positions of the objects that will be used
- Combining the projector and the objects
- Adding the projectors' orientation, position to the virtual scene

INDOOR VIDEO MAPPING

http://vimeo.com/21388231



WHAT IS 'ANIMATE YOURSELF' ALL ABOUT ?

The project is a short interactive animated music video based on a song and utilized from video mapping.

- ANIMATION
- VIDEO
- INTERACTION

ANIMATION STYLE

The style of animation that I wanted http://www.youtube.com/watch?v=bpOSxM0rNPM

THE MAIN THEME (VIDEO)

The imaginary thought of a music video which we create during listening to a song

INTERACTIVITY

That the viewer could participate on the work instead of only wathcing



GOALS AND OBJECTIVES

To create a narrative music video

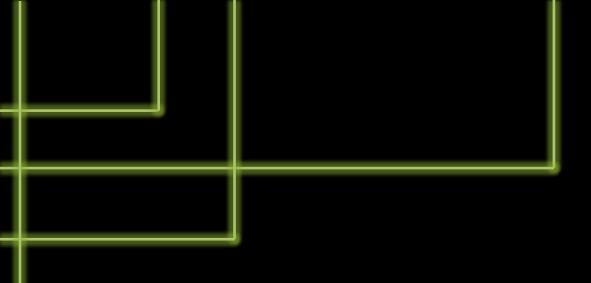
To generate a story with basic graphic elements (ex:line)

Creating a fun and different relation with the music

It will give the narrativity with the ongoing animaiton

Giving the exact movements

Using projection mapping, animaiton and interactivity will generate the unusual relaiton with the music



THANK YOU!

PROJECT BY: TUGCE EVIRGEN

INSTRUCTER: EKMEL ERTAN